

F	Adr			
0 0 0		0 D 0		1 A 0
0 0 4		0 D 4		1 A 4
0 0 8		0 D 8		1 A 8
0 0 C		0 D C		1 A C
0 1 0		0 E 0		1 B 0
0 1 4		0 E 4		1 B 4
0 1 8		0 E 8		1 B 8
0 1 C		0 E C		1 B C
0 2 0		0 F 0		1 C 0
0 2 4		0 F 4		1 C 4
0 2 8		0 F 8		1 C 8
0 2 C		0 F C		1 C C
0 3 0		1 0 0		1 D 0
0 3 4		1 0 4		4
0 3 8		1 0 8		8
0 3 C		1 0 C		C
0 4 0		1 1 0		1 E 0
0 4 4		1 1 4		4
0 4 8		1 1 8		8
0 4 C		1 1 C		C
0 5 0		1 2 0		1 F 0
0 5 4		1 2 4		4
0 5 8		1 2 8		8
0 5 C		1 2 C		C
0 6 0		1 3 0		
0 6 4		1 3 4		
0 6 8		1 3 8		
0 6 C		1 3 C		
0 7 0		1 4 0		
0 7 4		1 4 4		
0 7 8		1 4 8		
0 7 C		1 4 C		
0 8 0		1 5 0		
0 8 4		1 5 4		
0 8 8		1 5 8		
0 8 C		1 5 C		
0 9 0		1 6 0		
0 9 4		1 6 4		
0 9 8		1 6 8		
0 9 C		1 6 C		
0 A 0		1 7 0		
0 A 4		1 7 4		
0 A 8		1 7 8		
0 A C		1 7 C		
0 B 0		1 8 0		
0 B 4		1 8 4		
0 B 8		1 8 8		
0 B C		1 8 C		
0 C 0		1 9 0		
0 C 4		1 9 4		
0 C 8		1 9 8		
0 C C		1 9 C		

E E E Write = Ende des Stückes
 0 Adr = autom. Wiedergabe
 0 Write = Adresse des Beginns
 E Adr = E = Adresse für Tempo
 Write = Tempo z.B. 3
 Run = Ablauf